
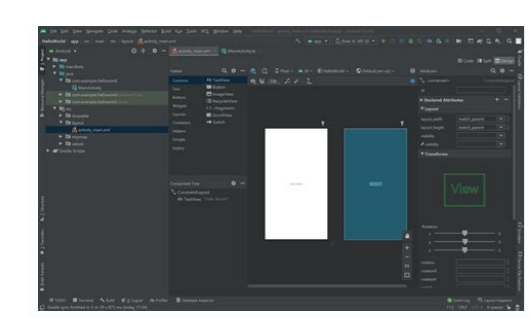


How to create hello world app in android

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constraint layout layout_constraintcircle = 18; public static final int constantlayout layout_constraintRadius = 19; public static final int CompretLayout layout_constrainttoendof = 21; public static final int constantlayout layout_constrainttostartof = 22; public static final int constantlayout layout_constraintguide begin=23; public static final int constantlayout layout_constraintguide end = 24; public static final int constantlayout layout_constraintguide percent = 25; public static final int CompretLayout Layout Layout_constraintHeight Default = 26; public static final int constrain Layout Layout constaintTight max = 27; public static final int constrain layout layout_constainEight_min = 28; public static final int constrainLayout Layout Layout_constraintEight_percent = 29; public static final int CompretLayout Layout Layout_constrainthorizontal_bias = 30; public static final int constrainlayout layout_layout_constrainthorizontal_chainstyle = 31; final static public Constraint int _layout layout_constrainthorizontal_weight = 32; 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public static final gap in constrainayout layout_optimizationLevel = 59; Public Static Final Int [] CONSTRAINTLAYOUT_PLACEHOLDER = {0x7F02005B, 0x7F020077}; public static final gap in constrainayout_placeHolder.content = 0; Public Static End Spacing CONSTRAINTLayout PlaceHOLDER_EMPTYVISIBILITY = 1; 0x1010327 0x10328 0x103B6 0x103FA 0X101040 0x7F020037 0x7F020038 0x7F020046 0x7F02009Apublic static final int contruintset android_orientation = 0; public static final int contefftset android_id = 1; public static final int contefftset_android_visibility = 2; "Genel Statk Final Int Construintset_android_layout_width = 3"; "Genel Statk Final Int Construintset_android_layout_height = 4"; "Genel Statk Final Int Construintset_android_layout_marginLeft = 5"; "Genel Statk Final Int Construintset_android_layout_marginintop = 6"; "Genel Statk Final Int Construintset_android_layout_marginright = 7"; "Genel Statk Final Int Intrinsicset_android_layout_marginbottom = 8"; "Genel Statk Final Int Construintset_android_maxwidth = 9"; "Genel Statk Final Int Construintset_android_maxheight = 10"; "Genel Statk Final Int Construintset_android_minwidth = 11"; "Genel Statk Final Int Construintset_android_minheight = 12"; "Genel Statk Final Int Construintset_android_alpha = 13"; "Genel Statk Final Int Construintset_android_transforPivotx = 14"; "Genel Statk Final Int Construintset_android_transformpivoty = 15"; "Genel Statk Final Int Construintset_android_translationx = 16"; Veřejné statistika finální int ženácie android_translation = 17; Veřejné statistika finální int restriction android_scalex = 18; Genel Statk Final Int Construintset_android_scaley = 19; "Genel Statk Final Int Construintset_android_rotion = 20"; Genel Statk Final Int Construintset_android_rotionx = 21; Genel Statk Final Int Construintset_android_rotiony = 22; Genel Statk Final Int Construintset_android_layout_marginStart = 23; "Genel Statk Final Int Construintset_android_layout_margind = 24"; Veřejné statistika finální int ženácie android_translationz = 25; Veřejné statistika finální int ženácie android_elevation = 26; public static final int contruintset_barrierallowsgonewidthgets = 27; Genel Statk Final Int Construintset_BarrierDirection = 28; Genel Statk Final Int Construintset_chainusertl = 29; "Genel Statk Final Int Construintset_constraint_referred_ids = 30"; Pubiska static Galangã Hladové = 31; public static final int uppardaintset_layout_cinaldrealwidth = 32; public static final int intrinsicset layout_constraintbaseline_creator = 33; public static final int intrinsicset layout_constraintbaseline_tobaselineof = 34; public static final int intrinsicset layout_constraintbottom_creator = 35; public static final int intrinsicset layout_constraintbottom_tobottomof = 36; public static final int intrinsicset layout_constraintbottom_totopof = 37; public static final int intrinsicset layout_constraintcircle = 38; public static final int uppardaintset_layout_constraintcirCeLeNgle = 39; public static final int intrinsicset layout_constraintcircleradius = 40; 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public static final int intrinsicset layout_constraintleft_toletof = 55; public static final int intrinsicset layout_constraintleft_torightof = 56; public static final int intrinsicset layout_cinainrainTright_Creator = 57; public static final int uppardaintset layout_cinainrainTright_toletof = 58; public static final int intrinsicset layout_constrainttop_totopof = 64; publiczne statyczneint constraints layout_constraintvertical_bias = 65; public static final int constantinSet layout_constraintvertical_chainstyle = 66; public static final int constantinSet layout_constraintvertical_weight = 67; public static final int constantinSet layout_constraintWidth_Default = 68; public static final int constantinSet layout_constraintWidth_Max = 69; public static final int constantinSet layout_constraintwidth_min = 70; public static final int constantinSet layout_constraintWidth_percent = 71; public static final int constantSet_layout_editor_absolutex = 72; public static final int constantSet_layout_editor_absolutely = 73; public static final int containSet_layout_gonemarginBottom = 74; public static final int containSet_layout_gonemarginend = 75; public static final int containSet_layout_gonemarginleft = 76; public static final int containSet_layout_gonemarginighright=77; public static final int containSet_layout_gonemarginStart = 78; public static final int constructSet_layout_gonemarginoptop = 79; public static final int[] linearconstraintLayoutOut = {0x10100c4}; public static final int linearconstrainlayout_android_orientation = 0; }} APK FILE: Tworzy Plik Apk automatic framework. Musimy Przesyłać I Zainstalować Plik apk on Telefon Komórkowy, Aby Uruchomić Android application on mobile.resources: ply_responder, w tym aktyivy_main, Strings, Style itp. Działania, Usługi, Dostawcy Treści ITP. THEY ARE USUALLY IN THE POSTER ENVELOPE. lay down.

